Exam. Code : 218402 Subject Code: 7175

## M. Design (Multimedia) 2nd Semester AFTER EFFECT-I Paper\_II

Time Allowed—Three Hours] [Maximum Marks-40 SECTION\_A

Attempt any FIVE questions. 1 mark each.

- 1. Keyframes are used for :
  - (a) Animation
  - (b) Special effects
  - (c) Plug-ins
  - (d) None of the above
- 2. CC are cycore plug ins for :
  - (a) Special effects
  - (b) Colour correction
  - (c) Keying
  - (d) None of the above
- The number of frames in a PAL footage is :
  - (a) 25 per second
  - (b) 29.97 per second
  - (c) 24 per second
  - (d) None of the above

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(Contd.)

- Wipe is a:
  - (a) Erasing a chain of command (b) A transition

  - (c) A filter
  - (d) None of the above
  - The quickest way to create a closed mask is :
    - (a) Luma key
    - (b) Rectangular/Elliptical tool (c) Pan Behind

    - (d) None of the above When rendering out my projects, what "view" will

After Effects render out ?

(a) Front

6.

- (b) Top
- (c) Active Camera
- (d) None of the above
- What is the file extension for Adobe After Effects A.
  - (a) mov

projects?

- (b) flv
- (c) aep

(d) None of the above 5×1=5

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(Contd.)

# SECTION\_B

### (Short answer type questions)

Attempt any FIVE.

 $5 \times 3 = 15$ 

- What is composition?
- 2. Explain the process of Time remapping in After Effects.
  - 3. What is the function of blending mode?
- 4. What is Precomposing and nesting?
  - 5. What are the purposes of motion tracking?
- 6. What is rendering?
- Mhat is the difference between a raster graphic and a vector graphic?

#### SECTION-C

#### (Long answer type questions)

Attempt any TWO.

 $2 \times 10 = 20$ 

- Describe the various visual transitions available in After effects CS6.
- Explain the colour management system in After effects CS5.
- 3. Explain 3D tracking and matchmoving.
- 4. Discuss the whole process of project making in After effects CS6.

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